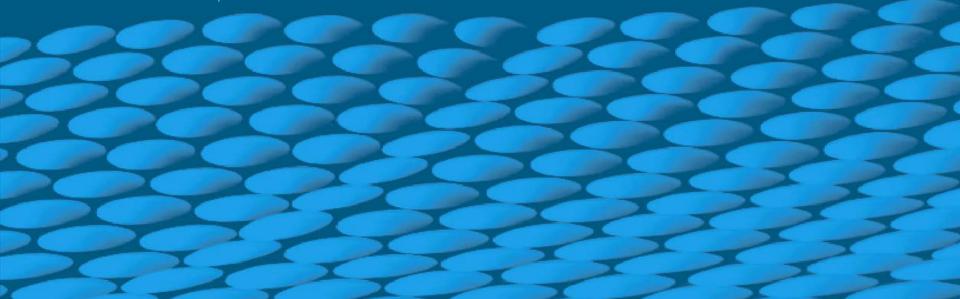




quantitative research



Productive use of travel time, values of time and reliability in The Netherlands

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Contents of this presentation

- The three national VTT surveys for passenger transport in The Netherlands
 - Methods used

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- □ Main results from the 2009/2011 survey
- Some new results on the impact of time and cost on the VTT
- Productive travel time and the Hensher equation for business trips
- Useful travel time for all purposes
- Changes in the VTT over the years
 Results so far from The Netherlands
 Zero VTT?



But first (something to think about):

"What is a cynic?

... A man who knows the price of everything and the value of nothing."

Lord Darlington, Act III of Lady Windermere's Fan (1892), Oscar Wilde



The Dutch national VTT studies (passengers)

	1988 (en-route and mailback)	1997 (en-route and mailback)	2009 (internet panel) & 2011 (en-route recruitment and online interview)
Segments	Car Train Local PT	Car Train Local PT	Car Train Local PT Air Recreational navigation
SP experiments	2 attributes: Time vs. Cost	2 attributes: Time vs. Cost	2 attributes: Time vs. Cost 3 attributes: Time vs. Cost vs <mark>Reliability</mark>

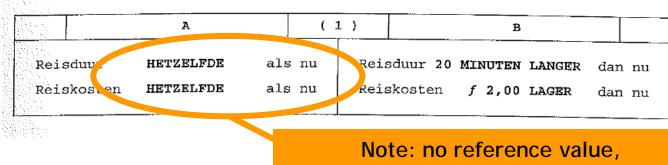


Common characteristics of all three studies

- The goal is standard values by mode and purpose for CBA
- VTTs are escalated using an income elasticity of the VTT, but this may not properly capture structural changes
 - □ Hence the requirement to redo the VTT study every ten years or so
- Reliance of WTP of travellers using within-mode SP experiments
- Discrete choice models with interaction terms for observed heterogeneity
 - 2009/2011 survey used power-law functions of (base) time and cost, and panel latent class models for unobserved heterogeneity
- Use of the Hensher equation for business VTT
- Expansion of survey results to national average values using the national travel surveys

Example of an SP choice screen (experiment 1)

1988/1997:



Changes only with respect to "As Now"

2009/2011:

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Welke rit heeft uw voorkeur?

 Rit A
 Rit B

 Gebruikelijke reistijd:
 Gebruikelijke reistijd:

 60 min.
 45 min.

 Kosten:
 Kosten:

 € 2.80
 € 3.60



Example of an SP choice screen (experiment 2a)

Welke rit heeft uw voorkeur?

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2/7

Main results: VTT in euro/hour (2010 prices)

	Car	Train	Bus, tram, metro	All surface modes	Air	Recr. Naviga- tion
Commute	9.25	11.50	7.75	9.75		
Business employee	12.75	15.50	10.50	13.50	85.75	
Business employer	13.50	4.25	8.50	10.50	-	
Business	26.25	19.75	19.00	24.00	85.75	
Other	7.50	7.00	6.00	7.00	47.00	8.25
All purposes	9.00	9.25	6.75	8.75	51.75	8.25

Main results: reliability ratios (standard deviation relative to time)

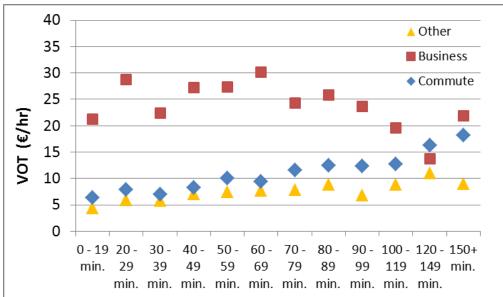
	Car	Train	Bus, tram, metro	All surface modes	Air	Recr. Naviga- tion
Commute	0.4	0.4	0.4	0.4		
Business	1.1	1.1	1.1	1.1	0.7	
Other	0.6	0.6	0.6	0.6	0.7	0



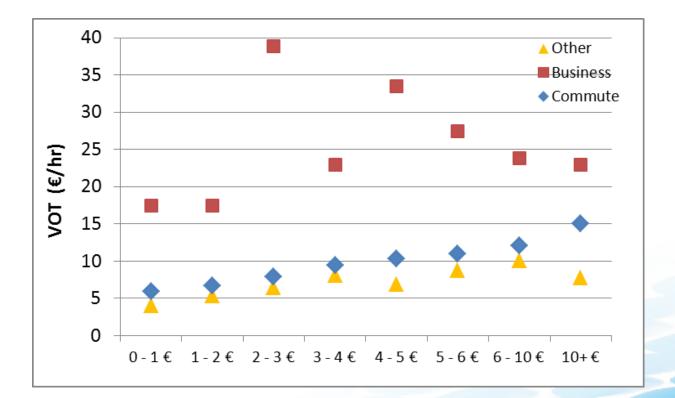
The impact of base time on VTT (new results)

- Trip distance is not an explanatory variable in the model
- Time and cost of the reference trip are (in a non-linear way)
- Also indirect effect from other explanatory variables
 - High income respondents make on average longer trips and have higher values-of-time
- Sample enumeration shows total effect

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The impact of base cost on VTT (new results)



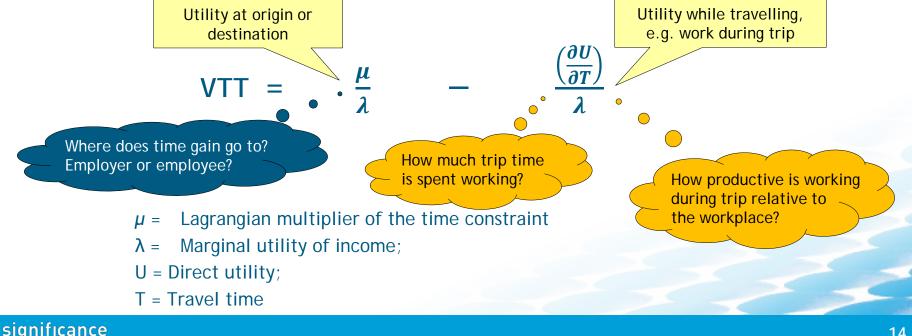


Productive travel time and the Hensher equation



Underlying micro-economic theory

Based on DeSerpa (1971), McFadden (1981) and Jara-Diaz (2008) we define the Value of Travel Time (VTT) for project appraisal as:



Fraction of saved time that would be spent working (business trips)

	1988	1997	2011
Car	0.67	0.54	0.56
Train	0.47	0.37	0.38
ВТМ	0.53	0.34	0.54
Airplane			0.21
Total	0.63	0.50	0.51

Fraction of trip time spent working (business trips)

	1988	1997	2011
Car	0.02	0.04	0.04
Train	0.11	0.16	0.16
ВТМ	0.03	0.03	0.06
Airplane			0.14
Total	0.03	0.06	0.06

Productivity of work during travel (relative to work at the workplace; business trips)

	1988	1997	2011
Car	0.90	0.93	0.91
Train	0.89	0.90	0.94
ВТМ	0.93	0.89	0.83
Airplane			1.00
Total	0.89	0.92	0.91

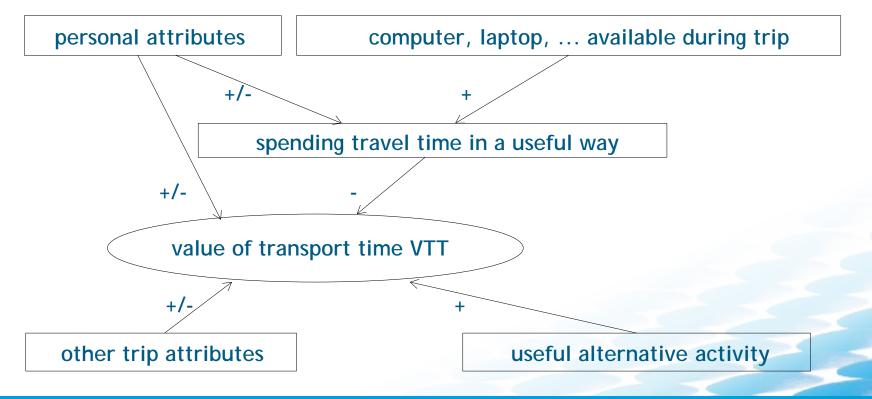
Useful travel time (all trip purposes)



Some background questions on useful travel time (2009/2011 survey; all purposes)

- Which devices did you have available during the trip?
 - □ mobile phone
 - □ computer, laptop, Blackberry, etc.
 - □ music player (radio/CD/lpod/ etc.)
 - □ other
- Could you spend the travel time in the vehicle usefully (yes, no)?
- Which activity would the respondent have carried out in case of a shorter trip duration (by a certain amount)?
 - □ Would such a shorter trip duration be useful?
- Which activity would the respondent have reduced (or not carried out) in case of a longer trip duration (by a certain amount)?
 - □ Would such a longer trip duration be an annoyance?

The estimated model (further analysis on the 2009/2011 VTT survey data)





Main findings on useful travel time

- If a shorter travel time is useful / a longer travel time is an annoyance, the VTT increases by approx. 20%
 - □ Travel time can be replaced by a more useful activity
 - □ Applies to all modes, all purposes
- If travel time can be spent in a useful way, the VTT decreases by approx. 20%
 Only for train and local public transport
- The availability of computers during a trip has reduced the VTT by approx. 2%.
 If everybody would have a computer available during the trip, the VTT will be reduced by another 1%



Change in the value of travel time over the years



VTT over the years Earlier results on the longitudinal income elasticity of the VTT

Meta-analysis

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- □ Measure VTT and income in multiple countries and over time
- Observed values tend to 1
- However, do not take all differences between studies into account (i.e. design and utility specification)

Longitudinal comparisons

- Measure VTT and income at multiple moments in time in a single country
- □ Use same analysis method for both years
- □ Few studies exist (Gunn, 2001; Tapley et al., 2007; Börjesson et al., 2012)
- □ Gunn (2001) compared the Dutch studies of 1988 and 1997
 - Over time VTT grows less than income (income elasticity of 0.5)
 - Suggested this has to do with productive use of travel time (increasing through ICT)

Comparing studies of 1997 and 2009/2011

- New material for Sweden and The Netherlands was presented at ICMC 2017 (Kouwenhoven, Börjesson, Daly and de Jong)
- For The Netherlands, this compared the studies of 1997 and 2009/2011
- For most mode-purpose combinations the real VTT goes up
 But not by as much as income does
- For some mode-purpose combinations the real VTT even goes down
- This is related to productive use of travel time and ICT developments

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Are we going to zero VTT? - I

"It is difficult to make predictions ...





Are we going to zero VTT? - I

"It is difficult to make predictions ...

especially about the future"

Danish proverb



"It is far better to foresee even without certainty than not to foresee at all."

Henri Poincaré, French mathematician, 1854-1912



Are we going to zero VTT? - II

- ICT developments have made working in the train almost as productive as working at the workplace (factor 0.94)
- Automated vehicles could also make this possible in the car
 - □ And car would be quieter and not crowded

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- But another requirement for zero VTT is that we work all the time we travel
 - □ Only 16% of travel time in the train is spent working by business travellers
- Some travel time canot be converted to work (finding a seat in the train, time in crowded conditions)

Are we going to zero VTT? - III

- On the other hand, travel time spent for other uses than work can also yield utility
 But on average this has a lower value than working
- So, large changes in the how we spent travel time are required for zero VTT
- It's likely that VTT will not increase as much as income or will even decline
- So, time escalation factors of (close to) 1 should be reconsidered



Thank you for your attention!

Any questions?

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